

Fiefdom of Blåøyet Ravn Charter

Historic Location:

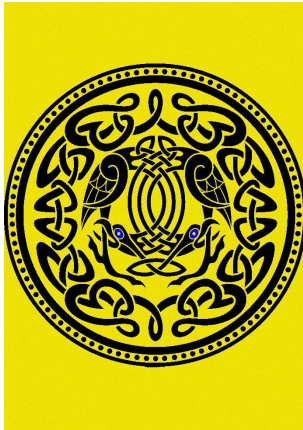
A small village within the Britains

Modern Physical Location:

Tuscumbia Alabama

Heraldry:

Yellow, Black, And Blue. Two ravens intertwined within a celtic knot circle



Mission:

To serve as a conduit and refuge for exchange of knowledge, skills and goods in the County of Dweomerfell and the surrounding regions within the Kingdom of Ardesca.

To Expand the knowledge of and interest in the events and effects of the Medieval societies of North Western Europe on modern society.

To expand, educate, and improve in prowess the knowledge and execution of our modern medieval martial sports, and train all citizens in the ways of personal honor.

To make living history fun so as to bring a high level of enjoyment and satisfaction into the pursuits of the Empire as well as encourage more participation and growth.

Time period:

From the 4th century migration period to early renaissance (viking/saxon)

Leadership structure:

Lord/Lady, Vice Lord/Lady and Elders

I.1. The Lord/Lady shall be the head of the fiefdom and shall rule by decree.

I.2. A Vice Lord/Lady shall be elected by the Lord/Lady to complete a Lord/Lady's vacated term.

I.3. Terms of service shall be determined by the individual Lord/Lady

II.1. Lord/Lady may be replaced at any time should they reach the end of their desired length of term, retire or voluntarily leave the fiefdom. In such an event, they shall name a successor at least 60 days, or as soon as practical, before they are to assume the Vice Lord/Lady's duties. This successor will assist/shadow the Vice Lord/Lady this time. If no successor exists, the Vice Lord/Lady becomes Lord/Lady and appoints a new Vice Lord/Lady to complete the term.

II.2. Should a Lord/Lady need to be removed for cause, upon petition of 2/3 of the populace, a new election shall be held in 10-14 days.

III.1. The fiefdom shall have at least 3 Elders, appointed yearly by the Lord/Lady. After reaching 20 members, one elder shall be added per additional 10 members.

III.2. Elders must be current members and may also be officers appointed by the Lord/Lady.

IV.1. The Lord/Lady shall create such offices as he/she deems necessary and appropriate for the conduct of business, starting with a treasurer, and Captain of the Guard.

IV.2. The Lord/Lady and Vice Lord/Lady may occupy another office as long as it is NOT treasurer nor an Elder.

IV.3. Officers shall be appointed by the Lord/Lady.

V.1. Funds shall be maintained by the Lord/Lady and Treasurer in a bank account or safe deposit box which shall be created for this purpose only.

Lord: RavnFar

Co Lord: Ulvetorn blodmåne